Department of Computer Science Third Year Project

Weekly Diary Form

**This section to be filled in by student:**

Week beginning: 29/01/18 Student’s Name: Sayim Khan

|  |  |  |
| --- | --- | --- |
| **Day** | **Nature of work** | **Number of hours** |
| Monday | Finished modeling 2nd weapon in Maya LT and added to Game, fixed a few Quest bugs such as changing quest status when set as active, added code for adding rewarding the player with items such as a weapon | 3 |
| Tuesday |  |  |
| Wednesday |  |  |
| Thursday | Started the navigation marker system for quests to point to the objective and implemented the active button | 3 |
| Friday | Finished and troubleshooting the navigation system | 1.5 |
| Saturday | Fixed leveling system and calculations, now player can level up multiple times | 2 |
| Sunday | Fixed weapon switching bugs and edited game lighting | 2 |
|  | **Total:** | 11.5 |

Any other comments on the week’s progress and time management:

Wasn’t able to do much this week because I was ill for most of it

**This section to be filled in by Supervisor:**

Supervisor’s Signature:

Supervisor’s Comments:

This evidence of student participation is: Satisfactory Unsatisfactory 

**You are to maintain your diary and hand it in to your supervisor *as a separate document* at the end of the project.**